



4v4 SKYSG7 CUP 2026

Tournament Format and Rules

'Organizing Committee' refers to the management and staff of SKY Football Academy, SG7 Soccer Academic, D2D Sports, its affiliates and match officials.

'Cup' refers to the 4v4 SKYSG7 CUP 2026.

'Team Official' refers to the representative of the participating team and through whom all correspondence will go through.

1. Tournament Concept

Inspired by the Japanese '4v4' development concept, the Cup focuses on player independence and decision making. No coaching or parental instructions are allowed during the games. All tactics and substitutions must be made by the players themselves.

2. Players

- 2.1. All players must meet the age criterias.
 - 2.1.1. Players in the U8 category must be born 2018 or later.
 - 2.1.2. Players in the U10 category must be born 2016 or later.
 - 2.1.3. Players in the U12 category must be born 2014 or later.
- 2.2. Girls are allowed to play 1 age-group down. For example, a 2017 girl can play in the U8 category.
- 2.3. A full girls team can play one (1) age-group down. For example, a team of girls born 2015 or later can play in the U10 category.
- 2.4. Each team is allowed a maximum number of six (6) registered players. All players involved in each game must be registered in the system before they are allowed to play.
- 2.5. At any one time, there can only be a maximum of four (4) players on the pitch with the other players as substitutes on the bench.
- 2.6. Players should not be registered for more than one (1) team at any one time. All players must be confirmed no less than forty eight (48) hours before the tournament.
 - 2.6.1. Last minute additions must be approved by the Organizing Committee.
 - 2.6.2. All decisions by the Organizing Committee will be deemed final.
- 2.7. Fielding of ineligible players may lead to point deductions for the team and a walkover conceded to the opposition with the score of 3-0, or the actual score, whichever is higher.

3. Attire

- 3.1. Long football socks must be worn. No ankle socks are allowed.
- 3.2. No jewellery to be worn on the field of play, including rings, earrings, necklaces etc.
- 3.3. Wearing of shinpads is compulsory.
- 3.4. All teams must be attired in identical tops or the very least, colour coordinated.
- 3.5. All teams are encouraged to have jerseys that are uniquely numbered for each player.
- 3.6. The Organizing Committee reserves the right to prevent a player from entering the field of play if he or she is not appropriately attired.

4. Payment

- 4.1. The undersigned understands that they represent the team and the financial obligations relating to the team's participation in the Cup
- 4.2. Prompt payment of the Cup fees is much appreciated for all teams involved.
- 4.3. Should a team decide to leave the Cup prematurely, the undersigned understands that he/she is responsible for the full payment of the entire Cup fees, including games yet to be played.

5. Scoring System

- 5.1. Goals have different values when scored from different parts of the field:
 - 5.1.1. Goal from opponent half = 2 points
 - 5.1.2. Goal from inside opponent penalty box = 3 points (including penalty kicks)
 - 5.1.3. Own goal = 2 points
 - 5.1.4. Goals scored from own half not counted (except own goals)



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- 5.1.5. Three (3) points for a win, One (1) for a draw and Zero (0) for a loss
 - 5.2. Final table positions will be decided based on the following: Total Points -> Total Goal Difference -> Total Goals Scored -> Head to Head result -> Coin Toss.
 - 5.3. In the Knock Out phase, should the score remain tied, teams will go into sudden death penalties. Should the deadlock remain after all 6 have taken the kick, a coin toss will decide the outcome.
- 6. Gameplay**
- 6.1. Each game will be played for eight (8) minutes, with no halftime break.
 - 6.2. Minimum number of players to start a match shall be three (3).
 - 6.3. Walkovers:
 - 6.3.1. If at kick-off time, a team is still not able to kick off the game, the offending team will concede a goal for every one (1) minute or part thereof of waiting, up to a maximum of three (3) minutes, which is equivalent to a nil-three (0-3) scoreline.
 - 6.3.2. If three (3) minutes into kick off time, the team is still unable to field the minimum number to start the game, a walkover shall be awarded to the opponent with a score of 3-0.
 - 6.4. There will be no throw-ins. Balls hitting the sides will be considered in play.
 - 6.5. The ball is considered out of play when the ball hits the ceiling net, after which the offending team concedes a kick-in to the opponent from the point on the sidelines closest to the offence.
 - 6.6. There will be corner kicks.
 - 6.7. There is no offside rule.
 - 6.8. When a goal is scored, the team that conceded the goal restarts with their goalkeeper in possession of the ball.
 - 6.9. Goalkeeper-specific rules
 - 6.9.1. Goalkeepers are allowed to come out of the penalty area but can only use their hands in their own penalty area.
 - 6.9.2. Goalkeepers are not allowed to drop-kick.
 - 6.9.3. If the ball goes out at the baselines, or if a goal is scored against their team, the goalkeeper can choose to restart with a throw, kick or dribble.
 - 6.9.4. Backpass rule applies.
 - 6.10. Timeouts
 - 6.10.1. There will be no timeouts in this tournament..
 - 6.11. Parental / Coach Interference
 - 6.11.1. As mentioned in the philosophy of the tournament, players are encouraged to make key decisions on their own. Officials and parents are reminded not to interfere with the game decisions made.
 - 6.11.2. Excessive adult interference may lead to the offending team being disqualified from the game and conceding a walkover to the other team.
- 7. Substitutions**
- 7.1. The Cup will be practising rolling subs, meaning there is no limit to the number of substitutions throughout the game.
 - 7.2. The referee needs to be informed of the substitution before it takes place.
 - 7.3. All incoming players are only allowed to enter the field of play when the substituted player has left.
 - 7.4. All substitutions can only be done when the ball is out of play or when play has stopped.
 - 7.5. Players that have been substituted are allowed to come back on later in the game.
- 8. Infringements**
- 8.1. In the event of a penalty kick, other than the penalty taker and goalkeeper, all players will have to stand outside the penalty box.



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- 8.2. The penalty kick is to be taken from the penalty spot.
 - 8.3. All freekicks are indirect, ie. a goal bound shot must be touched by a second player for a goal to be counted.
 - 8.4. If the indirect free-kick goes directly into an opponent's goal, it will be considered a missed shot and the goalkeeper restarts the game in possession.
 - 8.5. The referee will restart the game with a drop ball if the play is stopped by the referee for any reason other than an infringement of the rules of the game. Play restarts when the ball touches the ground.
 - 8.6. If the goalkeeper infringes the backpass rule, an indirect freekick will be awarded to the attacking team.
 - 8.7. The Referee's decision is final.
 - 8.8. Any proposed video evidence presented by supporters, coaches or anyone else will not be entertained and will be deemed inadmissible for appeals.
- 9. Discipline and Referees' Decisions**
- 9.1. The Referee's decision is final.
 - 9.2. **Unsportsman-like Behaviour / Violent Conduct**
 - 9.2.1. The Referee is given the authority to dismiss players, whether they are playing or not playing at that point in time, if he deems them to be abusive and contrary to the right spirit of the game.
 - 9.2.2. Further abuse may lead to the game being abandoned.
 - 9.2.3. A second abandonment by the team in the tournament may lead to the team being ejected from the Cup. Cup fees of all the team's games will still be due, including the remaining unplayed games.
 - 9.2.4. A player/team official involved in fights, abuse of Cup officials and/or damaging of the venue's property may be banned from the Cup and the venue premises.
 - 9.2.5. A player that is sent off for violent conduct risks getting themselves and their team being suspended from future editions of the Cup.
 - 9.2.6. Smoking, vaping, fighting/unruly behaviour and the consumption of alcohol are all strictly prohibited within the venue. Kindly respect the venue and their rules. Teams found guilty may be removed from the Cup and the undersigned understands that he/she is responsible for the full payment of the entire Cup fees, including games yet to be played.
 - 9.2.7. Further action may be taken by the Organizing Committee or the venue, which includes the involvement of the relevant authorities. Hence your cooperation is greatly appreciated.
 - 9.2.8. The Organizing Committee reserves the right to eject a player/team from the Cup based on disciplinary grounds. In such cases, no refunds will be given.
 - 9.3. **Yellow Cards, Red Cards and Sin-Binning**
 - 9.3.1. A second yellow card in the same game will result in a sending off and the offending player will be suspended for the following game.
 - 9.3.2. A single red card leads to the player being banned for the following two (2) games.
 - 9.3.3. A second red card for a player in the course of the same tournament will lead to the said player being suspended for the rest of the Cup.
- 10. Postponement**
The Organizing Committee reserves the right to postpone the tournament should there be any circumstances that makes the tournament not viable to continue as planned.
- 11. Injuries, Waivers and Disclaimers.**
- 11.1. All players agree that they are in good health and do not have conditions that would otherwise disqualify them from taking part in the Cup.



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- 11.2. Any players with open wounds are required to seek medical attention and are only allowed back onto the field of play when the bleeding has been stopped.
- 11.3. There is no medical coverage nor Personal Accident insurance provided for the players playing in the Cup.
- 11.4. The Organizing Committee will take all reasonable precautions, but each player is responsible for his or her personal health and safety upon agreement to participate in the Cup.
- 11.5. The Organizing Committee will not be held liable for any death, disability, personal injury, loss of property or any other loss arising from any cause whatsoever at any time during the course of this Cup.
- 11.6. All players agree to indemnify the Organizing Committee from any third party claims that may result from them taking part in the Cup.
- 11.7. All players and supporters of this Cup hereby grant the Organizing Committee permission to use their likeness in any photograph, video, or other digital media in any and all publications, including web-based ones, without payment or other consideration, and all rights to inspect and/or approve the production of such media are irrevocably waived. Additionally, all rights to royalties or other compensation arising or related to the use of the said media are irrevocably waived.
- 11.8. The Rules and Regulations as depicted are current at the time of printing. The Organizing Committee reserves the right to add, delete and/or change the said Rules and Regulations as they deem necessary without prior notice.

As the Team Official of the team, I have read through the above Terms and Conditions and unreservedly agree to the aforementioned points. I also agree to release the Organizing Committee and the Venue from all liabilities associated with our involvement in the Cup.

Team Official's Signature / Date

Team Name

Team Official's Name

Team Official's NRIC/FIN Number